

2012 JCJBL League Rules Summary

Age	8	9	10	11	12	13	14
Innings	6	6	6	6	7	7	7
Time Limit	1:45	1:45	1:45	2:00	2:00	2:00	2:00
Base Distance	60	65	65	70	70	80	80
Pitch Distance	40	44	46	50	50	54	54
Balk/Warnings	N/A	Y/2	Y/2	Y/1	Y/1	Y/0	Y/0
Mound Trips	2	2	2	2	2	2	2
Run Rule	12/4, 8/5	12/4, 8/5	12/4, 8/5	12/4, 8/5	12/4, 8/5	12/4, 8/5	12/4, 8/5
Steel Spikes	No	No	No	No	No	Yes	Yes
Pitch Limit/Game	3	6	6	7	7	10	10
D/H, Courtesy runner	No	No	No	No	No	No	No
Dropped 3 rd strike	N	*Y/N	Safe	Safe	Safe	Safe	safe
Stealing Allowed	N	**Y/N	Yes	Yes	Yes	Yes	Yes

*On a swinging or called third strike, the ball is live in 9majors, and 9AAA, the batter is out in 8's, 9AA and 9A.

**Lead off and stealing allowed in 9majors and 9AAA. Lead off and stealing is allowed in 9AA and 9A, except for home.

Can not advance to home on a wild pitch or passed ball in 8's, 9AA or 9A.

Each team is required to establish a batting order which includes every player on the roster who is present for the game. The batting order must remain unchanged for the entire game.

No pitcher can throw 3 consecutive days.

The following applies to JCJBL Majors League teams only:

Age	8-0	9-0
Innings	6	6
Time Limit	2:00	2:00

The following applies to 10 -14 OPEN League teams:

Age	10	11	12	13	14
Game time	2:00	2:00	2:00	2:00	2:00
Base Distance	65	70	70	80	90
Pitch Distance	46	50	50	54	60
Run Rules	USSSA	rules	for	all	ages

**All other rules apply.